

Key Vocabulary		Objectives	Skills	Equipment
<b>3D</b>	A solid object instead of flat	To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <ul style="list-style-type: none"> <li>To create sketch books to record their observations and use them to review and revisit ideas.</li> <li>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].</li> </ul>	<ul style="list-style-type: none"> <li>Observing</li> <li>Sketching</li> <li>Experimenting</li> <li>Mark making</li> <li>Editing</li> <li>Line drawing</li> <li>Shading</li> <li>Layering</li> <li>Textiles</li> <li>Adding colour</li> </ul>	<ul style="list-style-type: none"> <li>Wax crayons</li> <li>Oil pastels</li> <li>Chalk</li> <li>Charcoal</li> <li>Pencils</li> <li>Watercolours</li> <li>Fabric</li> </ul>
<b>texture</b>	The feel or look of a surface			
<b>observe</b>	To look at closely			
<b>textile</b>	Cloth made my weaving or knitting			
<b>environmental pattern</b>	A pattern seen in the environment			

Process



Explore and sketch a range of fossil images.



Explore and sketch a range of fossil textures.



Use a range of media to create 2-minute fossil marks on paper.



Explore and sketch on fabric using a range of media.



Create fossil textures using the whole of the fabric.



Add detail using colour, line and shade.



Observe and edit from a range of angles.



Turn yourself into a 3D fossil.