

Key Vocabulary – instruments

keyboard



An electric instrument played like the piano. It has a range of pre-recorded sounds.

drums



Hollow cylinder percussion instrument sounded by being struck or beaten with sticks or the hands. Types include drum sets, hand drums, frame drums and African drums.

bass guitar



A string instrument which is related to the electric guitar. The bass guitar is shaped like an electric guitar, except that it is longer.

electric guitar



A string instrument usually played with a pick and sometimes with the fingers. It uses electrical signals for amplification.

Reflection

What did you like doing best? Singing?
Improvising? Composing? Dancing?
How did it make you feel to perform?
How can we move to the music?
Do you enjoy playing in a band?
Which is your favourite instrument?

Objectives

- To explain how songs tell a story or describe an idea.
- To listen to rhythms and clap them back.
- To learn the melody for songs and perform with increase accuracy.
- To explain the meaning of the words pitch, dynamics and tempo.
- To use movement to enhance the musicality of a song.
- To sing using a comfortable singing position.
- To play an instrument and sing in time with a steady pulse.
- To compose simple melodies using up to three notes.

Key Skills

- Listening – finding the pulse.
- Clapping Rhythms (Copy and clap back rhythms, clap the rhythm of your name, clap the rhythm of your favourite food, make up your own rhythms).
- Singing in all the different styles.
- Play instruments using up to three notes F or D and C.
- Improvise using the notes F + G.
- Compose a simple melody using simple rhythms choosing from the notes F + G or F, G + A.
- Perform and share

Key Vocabulary

compose	Creating and developing musical ideas and 'fixing' them.
improvise	To make up a tune and play it on the spot. There is an assumption that it can never be recreated.
perform	Singing and playing instruments for others to hear.
audience	A group of people gathered to see or hear something.
rhythm	Long and short sounds or patterns that happen over the pulse.
pitch	High and low sounds. We add pitch to the pulse and rhythm when we p
pulse	Creating and developing musical ideas and 'fixing' them.
tempo	A musical dimension that describes how fast or slowly the music is played.
melody	Another name for tune.
dynamics	musical dimension indicating how loudly or quietly the music is being played.